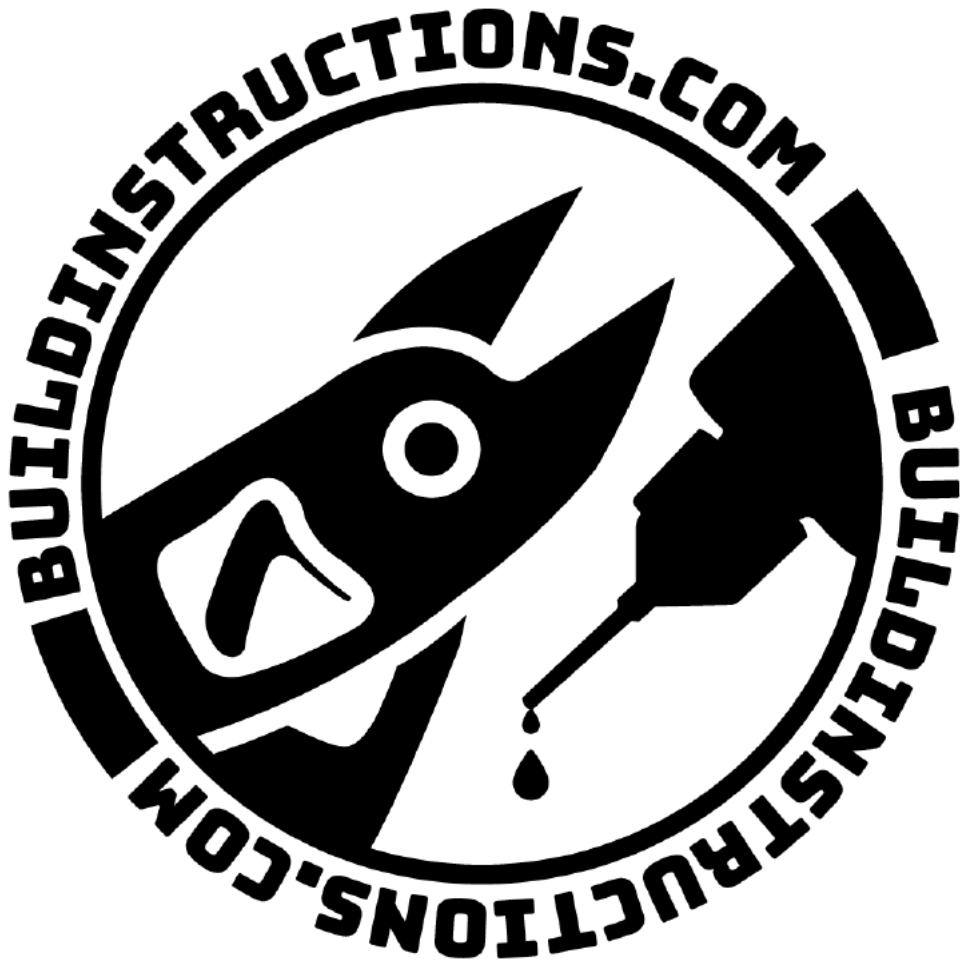




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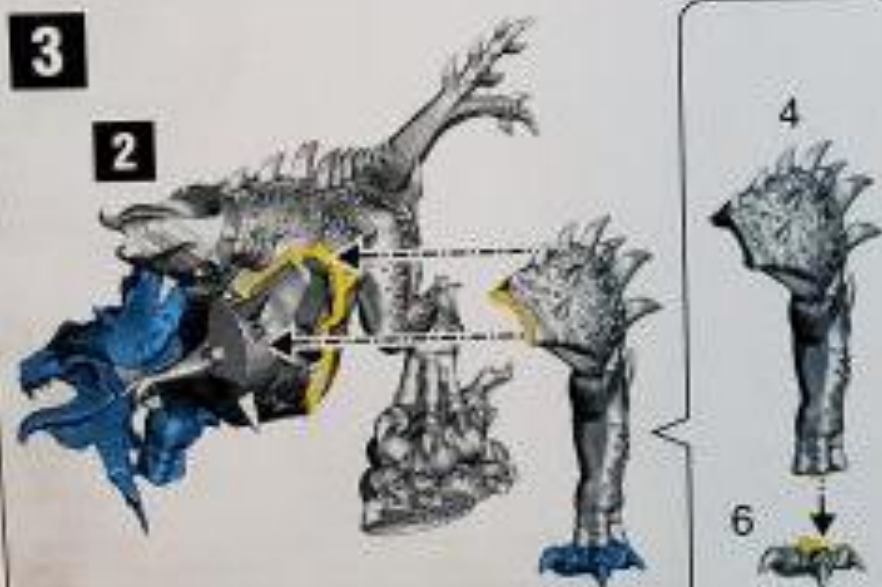
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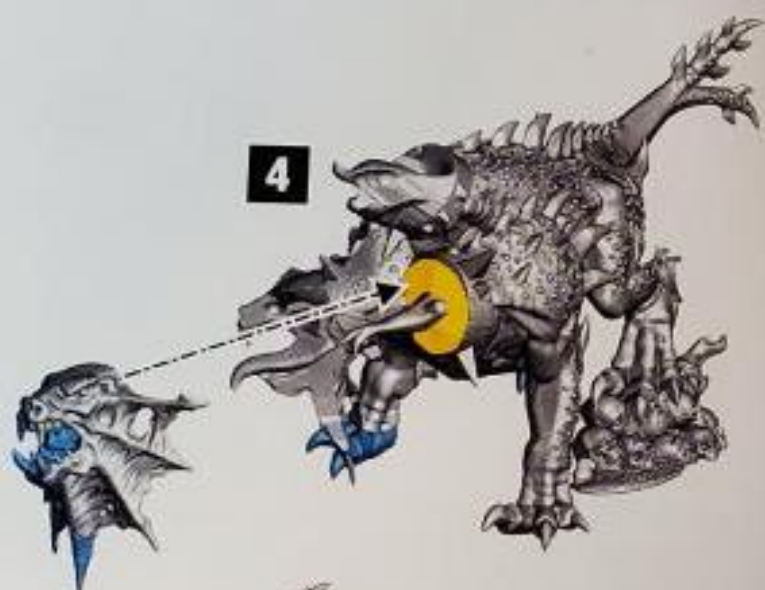
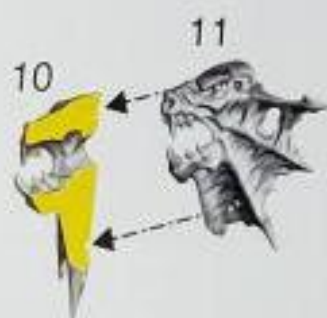
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4



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6



7



6



8



7



Ø
75mm

FLESH HOUNDS





- **READ THIS FIRST · À LIRE EN PREMIER**
- **LEER ANTES DE MONTAR · LIES DIES ZUERST**
- **LEGGI PRIMA QUESTO**

ENG BEFORE ASSEMBLING YOUR MINIATURES PLEASE READ THROUGH THE INSTRUCTIONS IN THIS BOOKLET CAREFULLY. A pair of plastic cutters is required to remove the plastic components in this kit from their frame. We advise using a mouldline scraping tool to clean up the parts. To assemble your model you will need plastic glue. Games Workshop sells Citadel Fine Detail Cutters, Citadel Mouldline Remover and Citadel Plastic Glue, but does not recommend these products for use by children under the age of 16 without adult supervision.

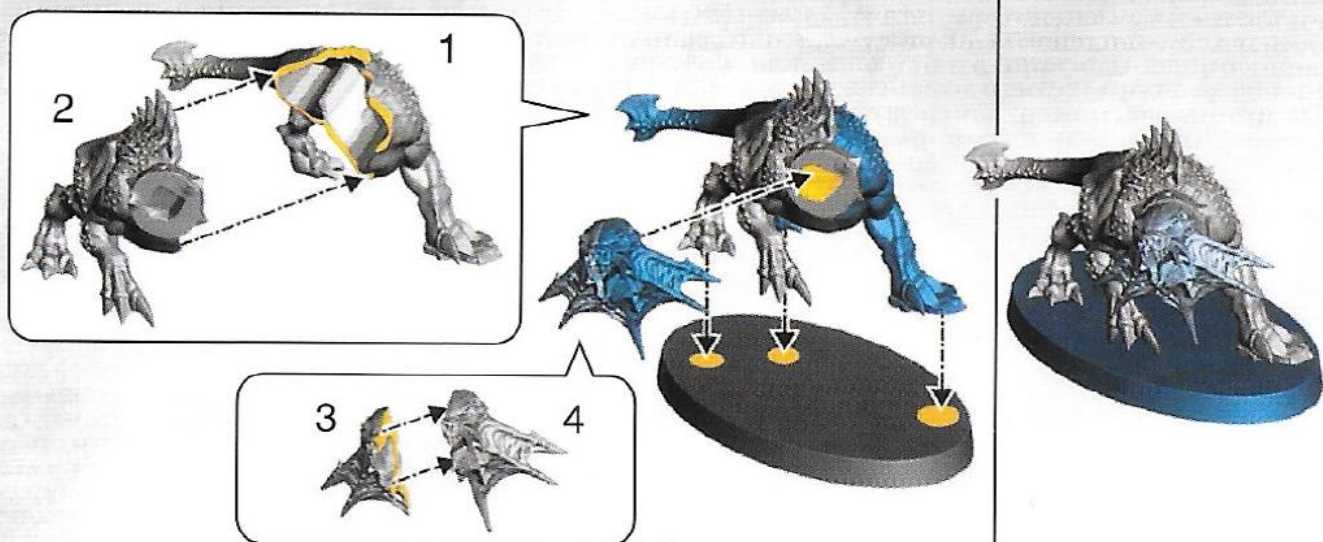
FRE AVANT D'ASSEMBLER VOS FIGURINES, VEUILLEZ LIRE ATTENTIVEMENT LES INSTRUCTIONS DE CE LIVRET. Une pince coupante est requise pour détacher chaque élément de sa grappe. Nous vous recommandons l'utilisation d'un grattoir pour ébarber les éléments. Pour l'assemblage, vous aurez également besoin de colle plastique. Games Workshop commercialise les Pinces de Précision Citadel, l'Ébarboir Citadel et la Colle Plastique Citadel, mais n'en recommande pas l'utilisation pour des enfants de moins de 16 ans sans la supervision d'un adulte.

SPA POR FAVOR, LEE CUIDADOSAMENTE ESTE LIBRETO DE INSTRUCCIONES ANTES DE EMPEZAR A MONTAR LAS MINIATURAS. Te harán falta unas tenazas para plástico a fin de separar las piezas de la matriz. También aconsejamos una herramienta para rebabas a fin de limpiar cada pieza. Para montar la miniatura necesitarás pegamento para plástico. Games Workshop vende Tenazas Citadel, Herramientas para rebabas Citadel y Pegamento para plástico Citadel, pero no recomienda estos productos a menores de 16 años sin la supervisión de un adulto.

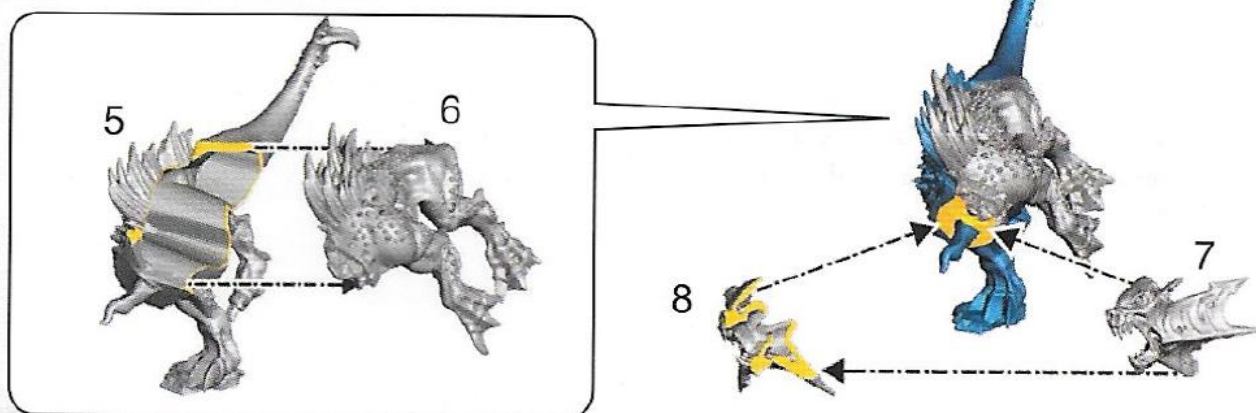
GER VOR DEM ZUSAMMENBAU DER MINIATUREN BITTE DIE ANWEISUNGEN IN DIESER ANLEITUNG AUFMERKSAM DURCHLESEN. Du benötigst einen Kunststoffseitenschneider, um die Kunststoffbauteile aus dem Gussrahmen herauszutrennen, und Kunststoffkleber, um die Miniatur zusammenzubauen. Außerdem empfehlen wir, die Bauteile vorher mit einem Gussgratentferner zu säubern. Games Workshop bietet Präzisions-Kunststoffseitenschneider von Citadel sowie Citadel-Kunststoffkleber an, empfiehlt aber, dass Kinder unter 16 Jahren diese nur unter Aufsicht eines Erwachsenen benutzen.

ITA PRIMA DI ASSEMBLARE LE TUE MINIATURE LEGGI ATTENTAMENTE TUTTE LE ISTRUZIONI DI QUESTO LIBRETTO. Sono necessarie un paio di tronchesine per plastica per staccare i componenti dai loro sprue. Consigliamo di usare un attrezzo apposito per pulire i componenti. Per assemblare il modello avrai bisogno di colla per plastica. Games Workshop vende Tronchesine di precisione Citadel, Attrezzo per ripulire Citadel e Colla per plastica Citadel, ma non consiglia questi prodotti ad un pubblico minore di 16 anni senza la supervisione di un adulto.

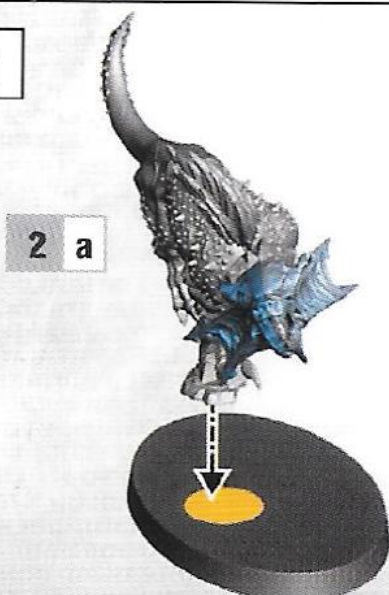
1 FLESH HOUNDS 1



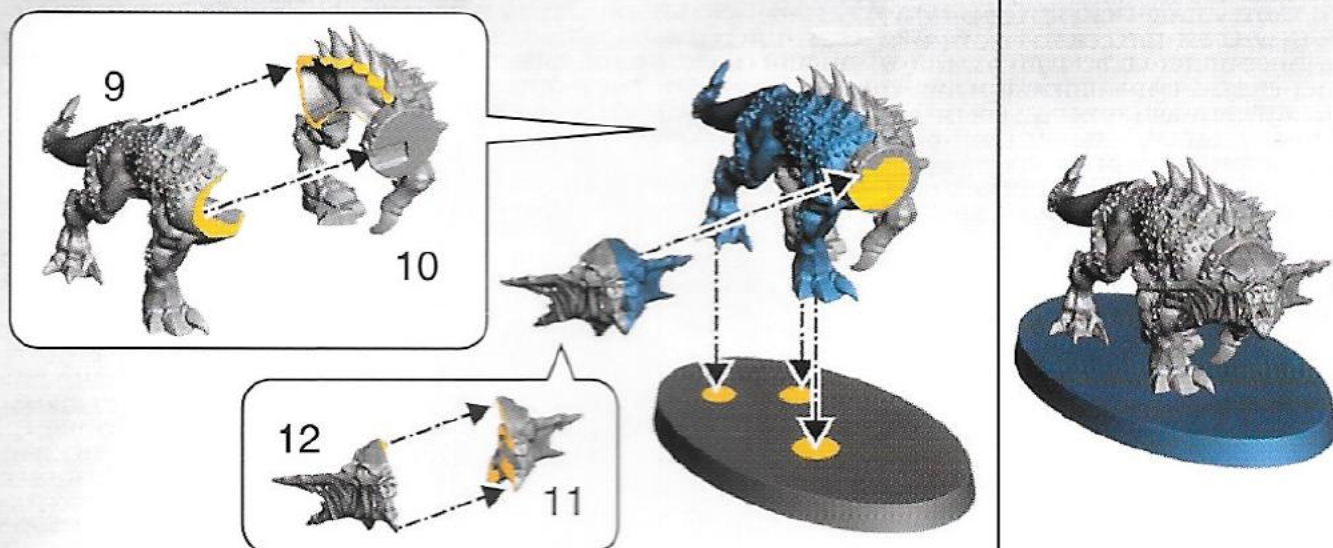
2 a FLESH HOUNDS 2



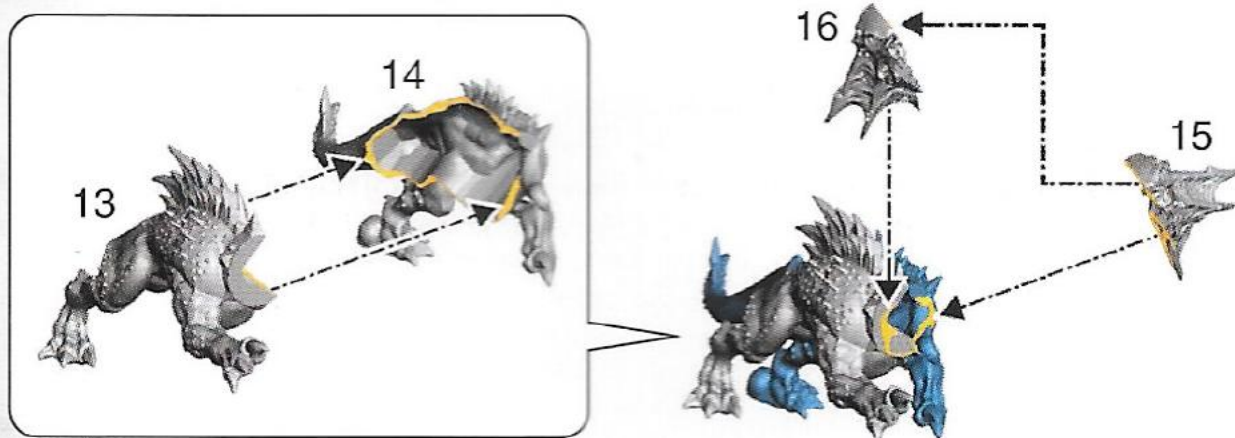
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3 FLESH HOUNDS 3



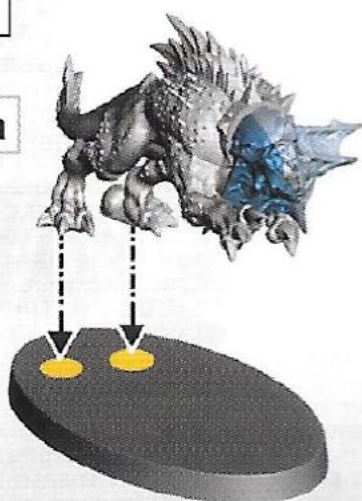
4 a FLESH HOUNDS 4



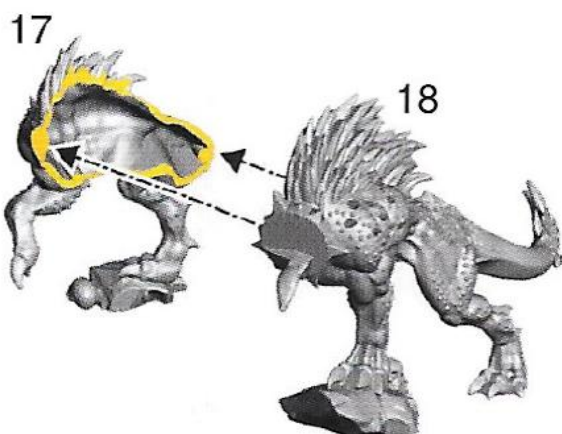
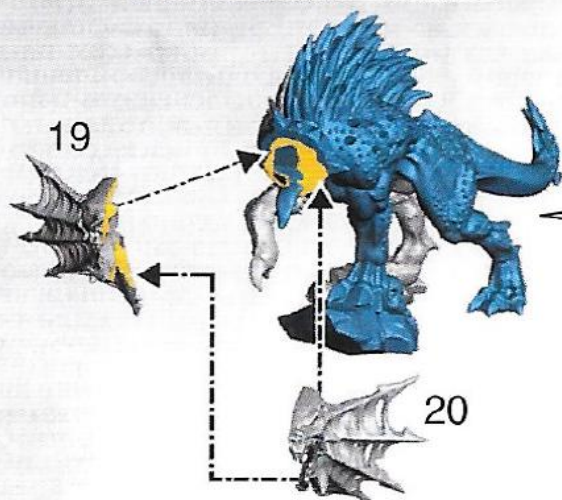
4 b



4 a



5 a GORE HOUND



5 b





FLESH HOUNDS

Even the mightiest heroes are worn down by the Flesh Hounds' tireless pursuit. Swift, strong, and tenacious beyond mortal reason, these daemonic hunters run their quarry to ground without mercy.

MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Burning Roar	8"	1	2+	4+	-	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Blood-dark Claws	1"	4	3+	4+	-	1

DESCRIPTION

A unit of Flesh Hounds has any number of models that each attack with their Blood-dark Claws.

Gore Hounds: 1 in every 5 models in this unit can be a Gore Hound. A Gore Hound attacks with Blood-dark Claws and a Burning Roar.

ABILITIES

Collars of Khorne: *This baleful adornment hangs heavy with the Blood God's loathing of sorcery.*

This unit can attempt to unbind one spell in each enemy hero phase in the same manner as a **WIZARD**. Add 1 to the unbinding roll if this unit contains 10 or more models. You can re-roll the unbinding roll while this unit is wholly within 12" of a friendly **DAEMON KHORNE HERO**.

Unflagging Hunters: *Flesh Hounds bound towards the foe, hungry for the taste of living flesh.*

You can re-roll charge rolls for this unit.

KEYWORDS

CHAOS, DAEMON, KHORNE, FLESH HOUNDS

FLESH HOUNDS



NAME	M	WS	BS	S	T	W	A	Ld	Sv
Flesh Hound	10"	3+	-	4	4	2	2	7	6+
Gore Hound	10"	3+	6+	4	4	2	2	7	6+

This unit contains 5 Flesh Hounds of Khorne. It can include up to 5 additional Flesh Hounds (**Power Rating +4**), up to 10 additional Flesh Hounds (**Power Rating +8**) or up to 15 additional Flesh Hounds (**Power Rating +12**). Each model attacks with gore-drenched fangs.

WEAPONS	RANGE	TYPE	S	AP	D	ABILITIES
Burning Roar	8"	Assault 1	4	0	1	This weapon automatically hits its target
Gore-drenched fangs	Melee	Melee	User	-1	1	-

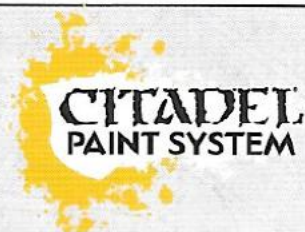
WARGEAR OPTIONS For every 5 models in this unit, one Flesh Hound can be upgraded to a Gore Hound. Each Gore Hound attacks with a burning roar in addition to its gore-drenched fangs.

ABILITIES **Daemonic, Unstoppable Ferocity, Daemonic Ritual**
Collar of Khorne: This unit can attempt to deny one psychic power in each enemy Psychic phase.

FACTION KEYWORDS CHAOS, KHORNE, DAEMON

KEYWORDS BEAST, FLESH HOUNDS

FLESH HOUNDS



BASE RHINOX HIDE

SHADE DRUCHII VIOLET

LAYER WARPFIEND GREY

LAYER ULTHUAN GREY

BASE KHORNE RED

SHADE DRUCHII VIOLET

LAYER WAZDAKKA RED

LAYER SQUIG ORANGE



BASE CELESTRA GREY

SHADE NULN OIL

LAYER ULTHUAN GREY

LAYER WHITE SCAR

BLOODLETTERS



**BLOODHUNTER /
BLOODREAPER**



HORNBLOWER



ICON BEARER



• READ THIS FIRST • À LIRE EN PREMIER • LEER ANTES DE MONTAR
• LIES DIES ZUERST • LEGGI PRIMA QUESTO

- Before assembling your model kit please read through the instructions in this booklet carefully. A pair of plastic cutters is required to remove the plastic components in this kit from their frame. We advise using a mouldline scraping tool to clean up the parts. To assemble your model you will need plastic glue. Games Workshop sells Citadel Fine Detail Cutters, Citadel Mouldline Remover and Citadel Plastic Glue, but does not recommend these products for use by children under the age of 16 without adult supervision.
- Avant de vous lancer dans l'assemblage de ce kit, veuillez lire attentivement les instructions de ce livret. Une pince coupante est requise pour détacher chaque élément de sa grappe. Nous vous recommandons l'utilisation d'un grattoir pour ébarber les éléments. Pour l'assemblage, vous aurez également besoin de colle plastique. Games Workshop commercialise les Pinces de Précision Citadel, l'Ébarboir Citadel et la Colle Plastique Citadel, mais n'en recommande pas l'utilisation pour des enfants de moins de 16 ans sans la supervision d'un adulte.
- Antes de montar el contenido de este kit, lee estas instrucciones cuidadosamente. Te harán falta unas tenazas para plástico a fin de separar las piezas de la matriz. También aconsejamos una herramienta para rebabas a fin de limpiar cada pieza. Para montar la miniatura necesitarás pegamento para plástico. Games Workshop vende Tenazas Citadel, Herramientas para rebabas Citadel y Pegamento para plástico Citadel, pero no recomienda estos productos a menores de 16 años sin la supervisión de un adulto.
- Bitte lies diese Anleitung sorgfältig, bevor du mit dem Zusammenbau deines Modells beginnst. Du benötigst einen Kunststoffseitschneider, um die Kunststoffbauteile aus dem Gussrahmen herauszutrennen, und Kunststoffkleber, um die Miniatur zusammenzubauen. Außerdem empfehlen wir, die Bauteile vorher mit einem Gussgratentferner zu säubern. Games Workshop bietet Präzisions-Kunststoffseitschneider von Citadel sowie Citadel-Kunststoffkleber an, empfiehlt aber, dass Kinder unter 16 Jahren diese nur unter Aufsicht eines Erwachsenen benutzen.
- Prima di assemblare il tuo modello, leggi le istruzioni di questo libretto con attenzione. Sono necessarie un paio di tronchesine per plastica per staccare i componenti dai loro sprue. Consigliamo di usare un attrezzo apposito per pulire i componenti. Per assemblare il modello avrai bisogno di colla per plastica. Games Workshop vende Tronchesine di precisione Citadel, Attrezzo per ripulire Citadel e Colla per plastica Citadel, ma non consiglia questi prodotti ad un pubblico minore di 16 anni senza la supervisione di un adulto.

• EXPLANATION OF SYMBOLS • EXPLICATION DES SYMBOLES • EXPLICACIÓN DE SIMBOLOS
• ERLÄUTERUNG DER SYMBOLE • LEGENDA DEI SIMBOLI



- Special instruction - Please read
- Instructions spéciales - Lire attentivement
- Instrucción especial: Por favor, léela
- Besondere Anweisung - Bitte lesen
- Istruzioni speciali - Leggi attentamente



- Choice of parts
- Choix d'éléments
- Modelos de componentes
- Auswahl an Teilen
- Scelta di componenti



- Repeat process
- Répéter l'étape
- Repetir pasos
- Vorgang wiederholen
- Ripeti il processo



- Dry fit stage before gluing
- Tester avant de coller
- Comprobar el encaje antes de pegar
- Positionierung erst ohne Klebstoff ausprobieren
- Prova a secco prima di incollare



- Variant assembly
- Variante d'assemblage
- Variante de montaje
- Bauvariante
- Assemblaggio alternativo



- Rotate part
- Faire pivoter
- Girar la pieza
- Teil drehen
- Ruota il componente



- Assembly sequence
- Séquence d'Assemblage
- Secuencia de montaje
- Baureihenfolge
- Sequenza di assemblaggio



- Detail view
- Vue détaillée
- Vista detallada
- Alternative Ansicht
- Visuale del dettaglio



- Stage complete
- Étape terminée
- Paso completado
- Schritt abgeschlossen
- Fase completa



- Citadel plastic glue
- Colle plastique Citadel
- Pegamento para plástico
- Citadel-Kunststoffkleber
- Colla per plastica Citadel



- Citadel fine detail cutters
- Pinces de précision Citadel
- Tenazas Citadel
- Citadel-Seitschneider
- Tronchesine di precisione Citadel



- Citadel mouldline remover
- Ébarboir Citadel
- Herramienta para rebabas Citadel
- Gussgratentferner
- Attrezzo per ripulire Citadel

1

x10



2

INTERCHANGEABLE PARTS

ÉLÉMENTS INTERCHANGEABLES - PARTES INTERCAMBIABLES
AUSTAUSCHBARE TEILE - COMPONENTI INTERCAMBIABILI

2 a

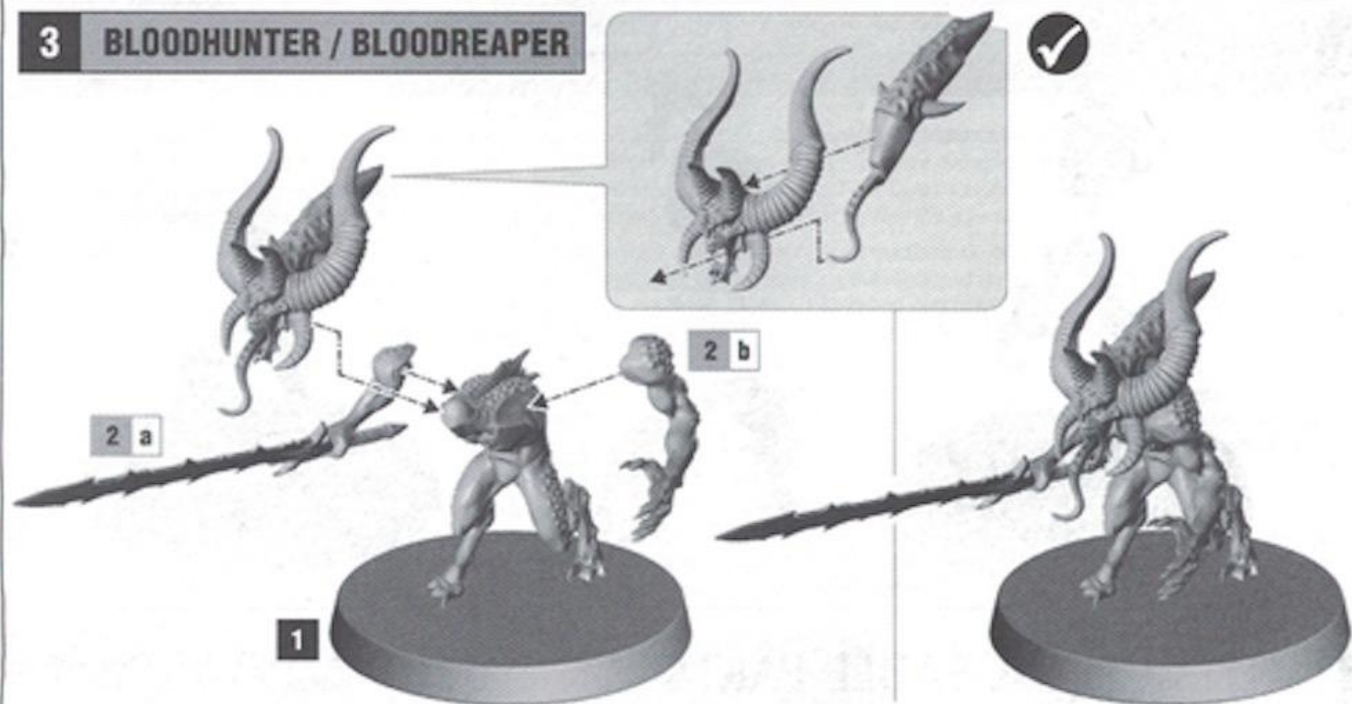


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3

BLOODHUNTER / BLOODREAPER



4

x9



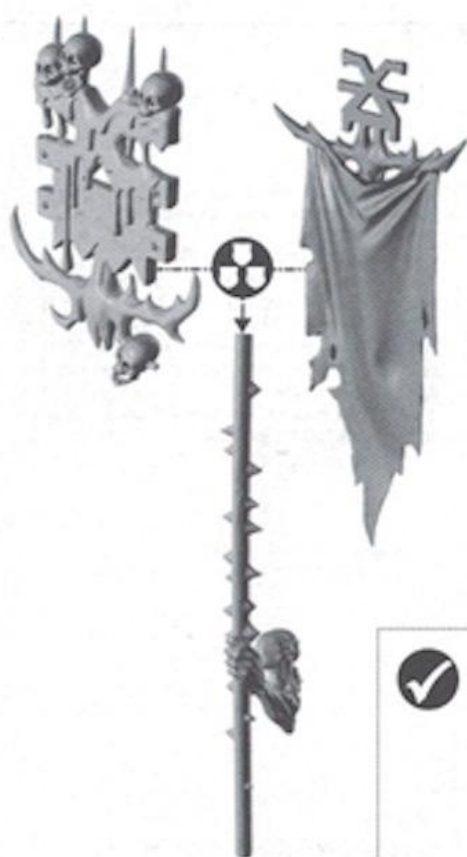
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HORNBLOWER



6 ICON BEARER

6 a



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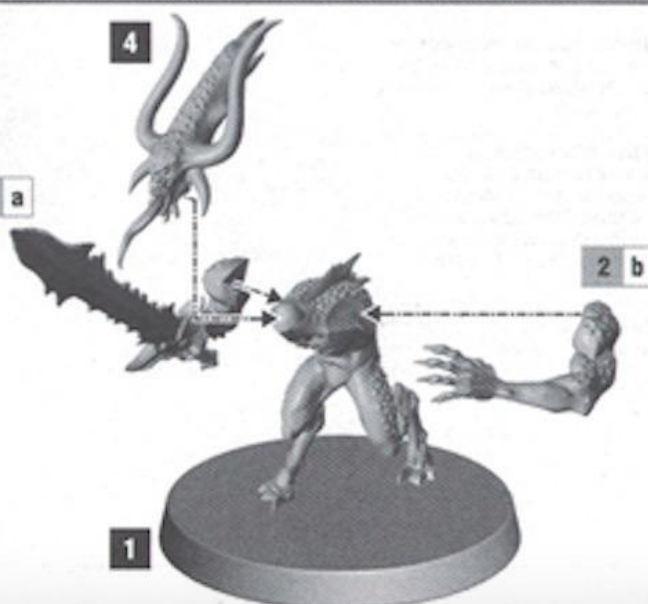
7 x7 BLOODLETTERS

4

2 a

2 b

1



Queste regole base ti aiuteranno a portare sul campo di battaglia la tua nuova unità; per le regole complete consulta il Codex o l'Index corrispondente alla tua armata.

BLOODLETTERS



NOME	M	AC	AB	Fo	R	Fe	A	D	S
Bloodletter	6"	3+	3+	4	3	1	1	7	6+
Bloodreaper	6"	3+	3+	4	3	1	2	7	6+

Questa unità include 1 Bloodreaper e 9 Bloodletters. Può comprendere fino a 10 Bloodletters addizionali (Valore di Potenza +5) o fino a 20 Bloodletters addizionali (Valore di Potenza +10). Ogni modello è equipaggiato con lama infernale.

ARMA	GITTATA	TIPO	Fo	VP	Da	ABILITÀ
Lama infernale	Mischia	Mischia	Mod	-3	1	Qualsiasi attacco di quest'arma che ottiene 6+ per ferire ha una caratteristica Danno di 2 anziché di 1.

OPZIONI DI EQUIPAGGIAMENTO

- Ogni dieci modelli nell'unità un Bloodletter può prendere uno Strumento del Chaos.
- Ogni dieci modelli nell'unità un Bloodletter può prendere un'Icona Demoniaca.

ABILITÀ

Demonico, Ferocia Inarrestabile, Rituale Demoniaco

Marea Assassina: i Bloodletters che attaccano in massa sono una prospettiva terribile: sciamano sul nemico per sventrarlo con le lame infernali. Puoi aggiungere 1 ai tiri per colpire effettuati da un modello di quest'unità fintanto che essa include 20 o più modelli.

Icona Demoniaca: se ottieni 1 quando effettui un test di Morale per un'unità che ha Icone Demoniache, la realtà si increspa e l'orda infernale viene rafforzata. Nessun modello fugge e vengono invece aggiunti all'unità D6 Bloodletters uccisi.

Strumento del Chaos: un'unità che include qualunque Strumento del Chaos somma 1 ai propri tiri per Avanzare e caricare.

KEYWORDS DI FAZIONE

CHAOS, KHORNE, DAEMON

KEYWORDS

FANTERIA, BLOODLETTERS