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WARHAMMER™

THE OLD WORLD

EMPIRE OF MAN

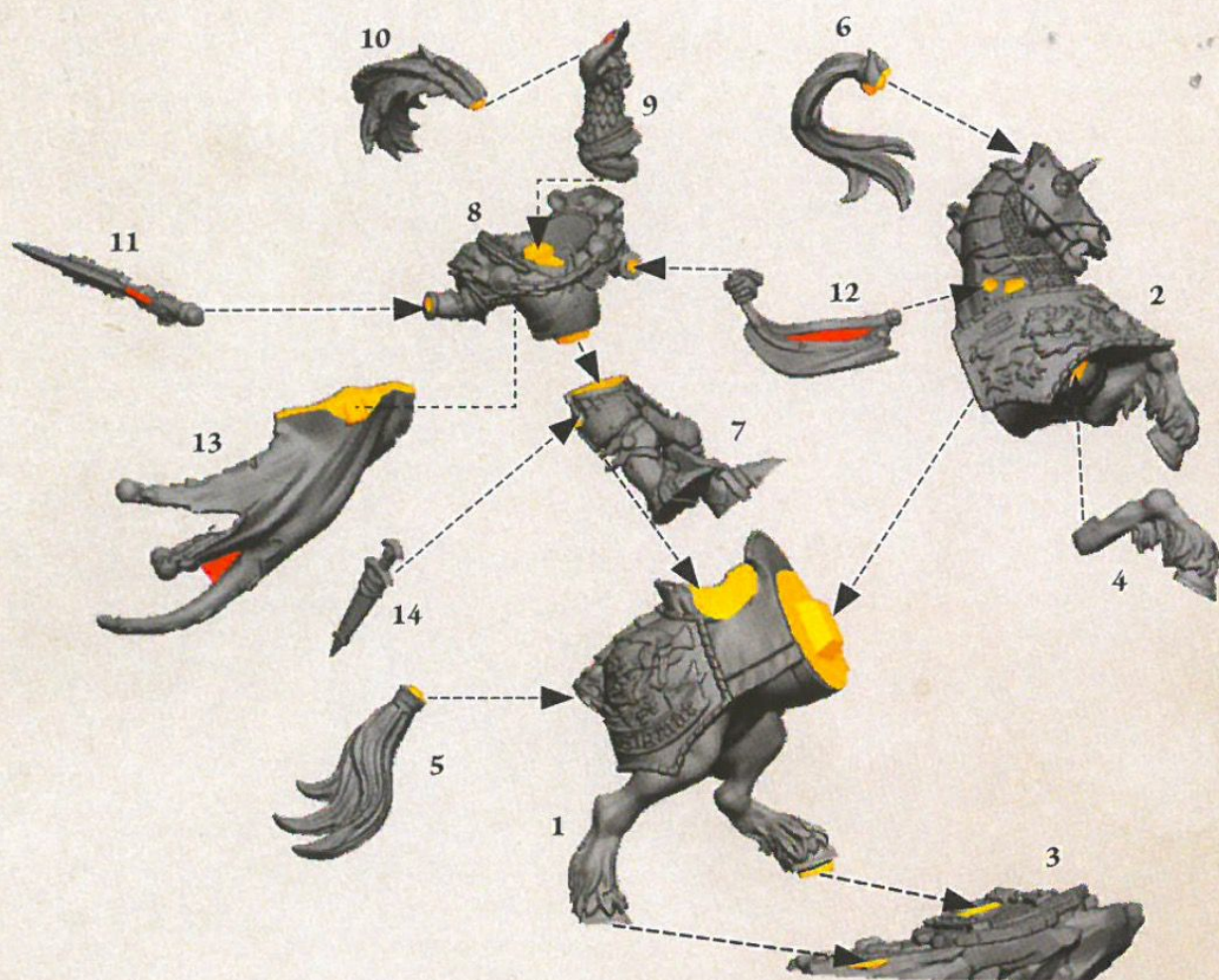
HARALD GEMUNSEN,
GRAND MASTER OF THE
KNIGHTS PANTHER



Components

- | | | |
|------------------|---------------|------------------|
| 1. Horse Rear | 6. Mane Plume | 11. Beast Reaver |
| 2. Horse Front | 7. Legs | 12. Reins |
| 3. Rock | 8. Torso | 13. Cloak |
| 4. Horse Foreleg | 9. Head | 14. Dagger |
| 5. Tail | 10. Feathers | |

Before assembling the model, wash each part thoroughly with an abrasive brush, such as a toothbrush, to remove any model release agent that may still be on the surface of the parts. Then, remove any excess resin such as mould lines, casting gates, vents and shims (shown in red). For a more detailed guide to working with resin models, go to the Downloads section of the Warhammer Community website. To glue the resin pieces together, use super glue.



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