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# MORTAL REALMS



**BATTLE GAMES IN THE AGE OF SIGMAR**

- JUDICATORS •
- ARTEFACTS OF POWER •
- NEW WARSCROLL AND BATTLEPLAN •

63

Contents: 5x Plastic Miniatures  
Product Code: 60242399072

Manufactured by:  
Games Workshop, Willow Road,  
Nottingham, NG7 2WS, UK

Represented by:  
Games Workshop Limited - Irish branch, Unit 3,  
Lower Liffey Street, Dublin 1, D01 K199, Ireland



Not suitable for children under 12 years. For use under adult supervision. Read the instructions before use. Follow them and keep them for reference. Small parts. Sharp points. Retain packaging for future reference. Paint contains CMIT/MIT / CAS No. 55965-84



# HOW TO BUILD STORMCAST JUDICATORS



## CLIPPER AND GLUE SAFETY

To remove your models from their sprues, you will need a set of modelling clippers. Games Workshop sells a set of clippers specially designed for this job, with flat-edged blades. You must follow all the instructions and guidance provided with the clippers.



Hold your clippers like so, with your fingers cushioning one arm and your thumb to apply pressure on the other. To cut a component from the sprue, gently squeeze until the blades meet.



Test fit components to ensure you are assembling them correctly before you apply any glue. Do not apply too much glue as it may melt or obscure details. Use the glue in a well-ventilated area.

When building your Judicators, you can choose to give them skybolt bows or boltstorm crossbows. You cannot include both options in your unit. Check out the finished pictures and the warscroll over the next few pages to help decide which weapon you like the best.

### WITH SKYBOLT BOWS



• STEPS

1 - 3

### WITH BOLTSTORM CROSSBOWS



• STEPS

1 - 2 ; 4

1 a



1 b



1 c



1 d



1 e



1 f



1 a-e



2

x5



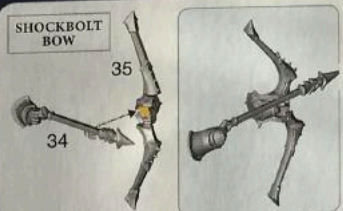
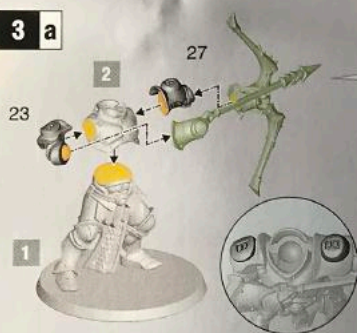


# HOW TO BUILD JUDICATORS

You only need to follow one of the next sections, depending on what weapon option you are building. Follow step 3 if you want skybolt bows, or skip to step 4 for boltstorm crossbows.

## 3 JUDICATORS WITH SKYBOLT BOWS

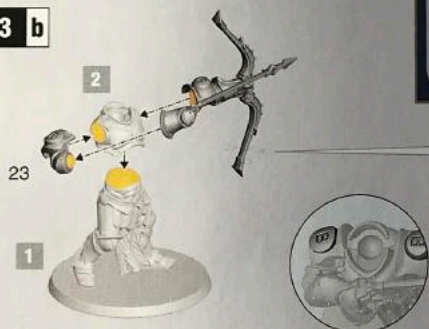
3 a



### SHOCKBOLT BOW

If you are building these models with skybolt bows, you will be equipping one model in the unit with a powerful shockbolt bow. You can tell which bow is the shockbolt bow as it has sharper angles above and below the grip – it's *part number 35* on the frame. It also uses the special jagged arrow found on the frame – that's *part number 34*.

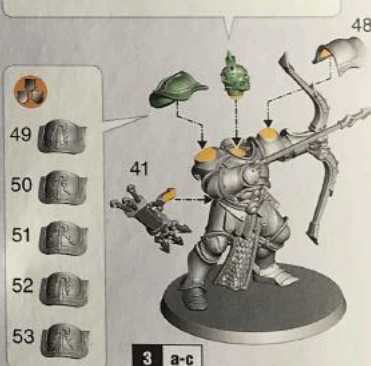
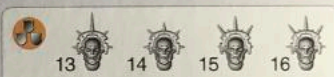
3 b



3 c



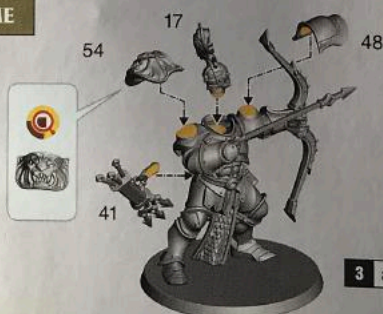
## 3 e JUDICATORS x4



3 a-c

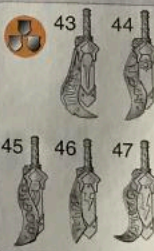
## 3 d JUDICATOR-PRIME

The leader of the unit is a Judicator-Prime. They are marked out by their special helmet crest and shoulder pad.



3 a-c

## 3 f

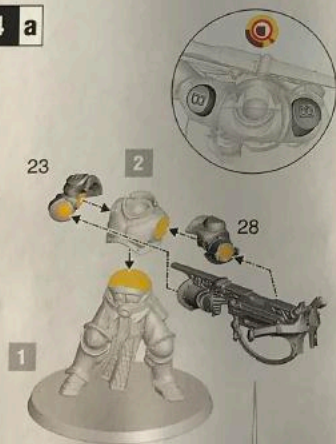


3 d-e

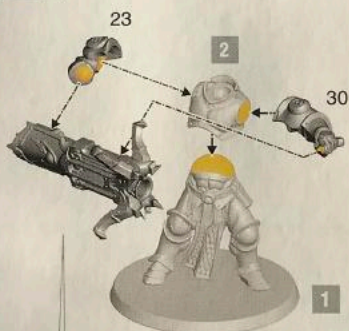




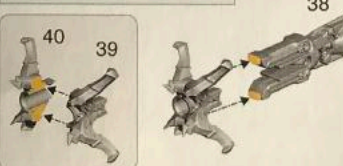
#### 4 JUDICATORS WITH BOLTSTORM CROSSBOWS

**4 a**

BOLTSTORM CROSSBOW

**4 b**

THUNDERBOLT CROSSBOW

**4 c****x3**

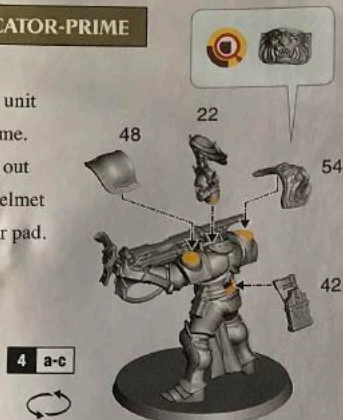
BOLTSTORM CROSSBOW





#### 4 d JUDICATOR-PRIME

The leader of the unit is a Judicator-Prime. They are marked out by their special helmet crest and shoulder pad.



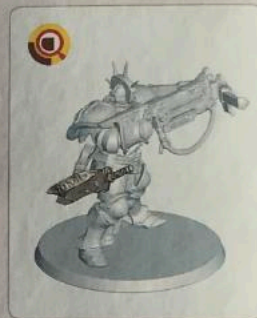
#### 4 e JUDICATORS

x4



#### 4 f

x5







# HOW TO PAINT

## STORMCAST JUDICATORS

Use this step-by-step painting guide to paint your Judicators. This guide can be used for both variants of the unit you can build.

### BASE PAINTS

CORAX WHITE

RETRIBUTOR ARMOUR

RAKARTH FLESH

MEPHISTON RED

KANTOR BLUE

ABADDON BLACK

MECHANICUS STANDARD GREY

DRYAD BARK

KHORNE RED

LEADBELCHER

### LAYER PAINTS

STORMHOST SILVER

WAZDAKKA RED

PALLID WYCH FLESH

WHITE SCAR

WILD RIDER RED

CALGAR BLUE

BANEBLADE BROWN

### SHADE PAINTS

AGRAX EARTHSHADE

NULN OIL

REIKLAND FLESHSHADE

### PRIME YOUR STORMCAST ETERNAL

RETRIBUTOR  
ARMOUR

REIKLAND  
FLESHSHADE

STORMHOST  
SILVER

DRYBRUSH

### TECHNICAL PAINT

STIRLAND MUD



ABADDON BLACK

Paint the leather between the armour plates on the legs, elbows and waists.



DRYAD BARK

Paint the arrows and the limbs of the bows in brown, avoiding the gold sections.



KANTOR BLUE

Paint the shoulder pads, tabard edges, and the strips of leather on the waists in blue.



LEADBELCHER

Paint the knee lightning symbols, arrowheads and scale mail on the tabards in silver.



MEPHISTON RED

Paint the plume on the Judicator-Prime's helmet crest with Mephiston Red.



KHORNE RED

Paint the handles of the Judicators dagger on each model's waist with Khorne Red.



RAKARTH FLESH

Lastly, carefully paint the strips of parchment on each model with a layer of Rakarth Flesh.



## SHADING YOUR MODELS

Once all the basecoats have dried, shade your model to bring out the extra details. Let the Nuln Oil dry before you apply the Agrax Earthshade.



NULN OIL

Start by applying Nuln Oil to the blue leather, scale mail, arrows, bows and knife hilts.



AGRAX EARTHSHADE

Next, use Agrax Earthshade to shade the parchment strips and the Judicator-Prime's helmet plume.



### BASING

Paint the models' bases using the guide found in Issue 33. Don't forget to add some spare skulls to these bases!

## HIGHLIGHTING YOUR JUDICATORS

Adding highlights will bring your models to life and make them stand out on the tabletop. Take your time and read these steps carefully to make sure you capture all the fine details on the miniatures.



KANTOR BLUE

Re-layer the tabards on each model with Kantor Blue, focusing on the raised areas.



CALGAR BLUE

Highlight the outer edges of the tabard and the strips using your small layer brush.



CALGAR BLUE

Run the edge of your small layer brush down the raised inner edge of each shoulder plate.



MECHANICUS STANDARD GREY

Take extra care when highlighting the belt to not get any grey on the armour.



MECHANICUS STANDARD GREY

Remember to highlight the quivers and the black leather between the armour plates.



BANEBLADE BROWN

Use the edge of your small layer brush to highlight the limbs of each bow.





STORMHOST SILVER

Remember to thin your Stormhost Silver a little before applying it to help it flow better.



WILD RIDER RED  
DRYBRUSH

Drybrush the Liberator-Prime's helmet plume, taking care to not get red on the armour.



WAZDAKKA RED

Use the tip of your brush to highlight the edges of the straps around the knife hilts.

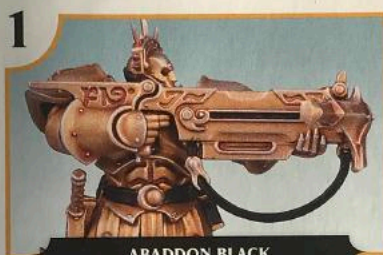


PALLID WYCH FLESH

Finish by highlighting the parchment strips, focusing on the edges and the letters.

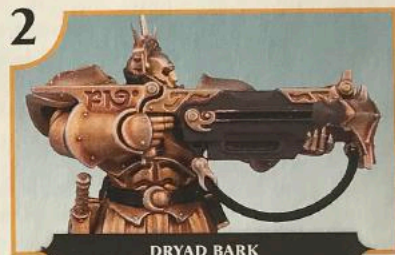
## HOW TO PAINT CROSSBOWS

If you built your Judicators with crossbows, you can follow the same steps for painting your models. But instead of following any tips for painting bows and arrows, use the steps here to paint your crossbows. These steps also work for the thunderbolt crossbow.



ABADDON BLACK

Start by painting the leather strap underneath each crossbow in black, avoiding the trinkets.



DRYAD BARK

Take care when painting the crossbow's body to avoid mechanical elements of each weapon.



LEADBELCHER

Paint the frame of the weapon, as well as the rails shown above, in silver.



NULN OIL

Shade the silver and brown elements using Nuln Oil, avoiding the gauntlets.



MECHANICUS STANDARD GREY

Use the side of your brush to highlight the edges of the leather strap.



BANEBLADE BROWN

Brace your hands and use the tip of your brush to highlight the wood sections.



STORMHOST SILVER

Next, highlight the metal edges and engravings with Stormhost Silver.



CORAX WHITE

WHITE SCAR

Paint the lightning bolts with a layer of Corax White followed by a White Scar highlight.



# FINISHED MODELS

You're finished! The techniques you've practiced here will be useful for any future miniatures you want to paint.

Make sure the paint on your models has fully dried before you make any corrections.

