



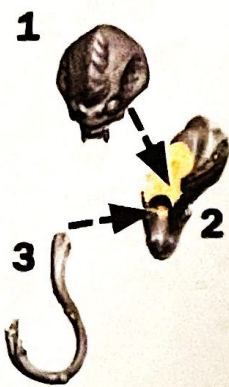
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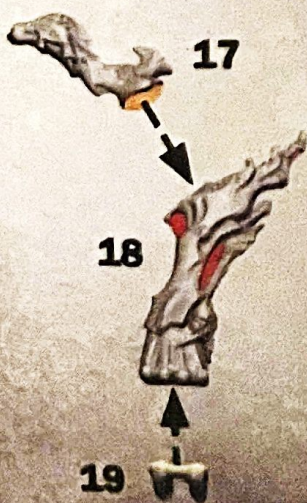
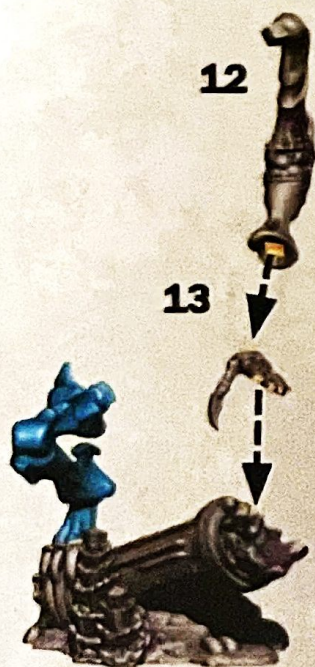
NECROMUNDA

MALSTRAIN ALPHA





Remove Shims
Highlighted in Red



MALSTRAIN ALPHA

SPECIAL RULES

Madness of the Malstrain: Any enemy fighter who wishes to perform the Charge (Double) action targeting the Malstrain Alpha must first make a Willpower test. If the test is passed, they may perform the action as normal. If the test is failed they remain where they are, end their activation and gain the Insane condition.

Ambush Predator: The Malstrain Alpha may perform the Fade (Double) action during their activation:

- **Fade (Double):** Remove the Malstrain Alpha from the battlefield. At the start of the next round, before rolling for Priority, the Malstrain Alpha is deployed on the battlefield as if using the Infiltrate skill.

Prize Trophy: If a Spyre Hunter takes the Malstrain Alpha Out of Action, they add two to their Kill Count rather than the usual one.

Outlaw: The Malstrain Alpha is an Outlaw House Agent.